



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

Has Completed

TUS8-04 *In Umbra Draconis*

A Regional Adventure

Set in the Tusmit Region



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region

Adventure Record#

598 CY

ADVENTURE

LEVEL OF

PLAY

(CIRCLE ONE)

Event:

Date:

DM:

Signature

RPGA #

APL 2

max 4,50xp; 4,50gp

APL 4

max 6,75xp; 6,50gp

APL 6

max 9,00xp; 9,00gp

APL 8

max 1,125xp; 1,300gp

APL 10

max 1,350 XP; 2,300 gp

APL 12

max 1,575 XP; 3,300 gp

APL 14

max 1,800xp; 6,600gp

Hari's Herd: Hari Homus agreed to sell you Brixashulty^{Row} goats. Cost 150gp; Frequency: Regional.

Thanks of the Church of Mouqol: This counts as a social influence point with the Church of Mouqol of the Mouqollad Consortium.

Kerridzar's Fang: Wearing this fang as a non-magical necklace, earring or bracelet grants you a +2 circumstance bonus on Bluff and Diplomacy checks to all kobolds. At the DM's discretion some dragons and other dragon blood may honor this as well.

Friendship of the Red Fire Tribe: The Red Fire tribe of kobolds considers you a friend and until you do something to break that friendship, they always have a reaction of Indifferent or better towards you. Ashan bal-Rajah may respect this.

Thanks: This is an influence point with the following. Circle ALL those who apply. Tusman Authorities, Tusman Rebels, Kettite Authorities, Ekbirrian Authorities.

Member of the Red Fire Tribe: You have agreed to join the tribe and passed the rites of passage. You now have a red dragon scale embedded on your forehead. This has the following effects:

- ❖ The Red Fire tribe is always Friendly or better towards you (unless you break their trust).
- ❖ The scale is only visible by you, dragons or dragonblood subtype creatures or with a *true seeing* spell.
- ❖ You now have an unhealthy appreciation for fire-subtype dragons, fire spells and open flames. You have a -1 profane penalty to all saving throws against Redspawn Arcaniss and dragons with the fire sub-type.
- ❖ This qualifies you for Dracolexi^{RotD} (must speak Ignan as a language), Dragonheart Mage^{RotD} (brass, copper or red dragon only) or Dragon Devotee^{RotD} or Dragon Disciple^{DMG} (red only) prestige classes.
- ❖ (Tusmit PCs only) You may take a Red Fire Kobold as a cohort. This is a normal *Monster Manual* kobold, except it has red scales. It can only take levels of ranger, rogue or sorcerer.
- ❖ This can be removed with a *break enchantment*, *limited wish*, or *remove curse* cast by caster level 15th.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ *Dust of appearance* (Adventure; DMG)

APL 4 (all of APL 2 plus the following):

- ❖ *Dust of dryness* (Adventure; DMG)

APL 6 (all of APLs 2-4 plus the following):

- ❖ *Slippers of spider climbing* (Adventure; DMG)

APL 8 (all of APLs 2-6 plus the following):

- ❖ *Bottle of air* (Adventure; DMG)

APL 10 (all of APLs 2-8 plus the following):

- ❖ +1 *large chain shirt* (Adventure; DMG)
- ❖ +1 *large greatsword* (Adventure; DMG)
- ❖ +1 *mithral chain shirt* (Adventure; DMG)
- ❖ Large longsword (Adventure; PHB)

APL 12 (all of APLs 2-10 plus the following):

- ❖ *Lens of detection* (Adventure; DMG)
- ❖ *Memento magica* (2nd Level) (Adventure; MIC; 6,000gp)
- ❖ *Necklace of adaptation* (Adventure; DMG)

APL 14 (all of APLs 2-12 plus the following):

- ❖ +3 *large longspear* (Adventure; DMG)
- ❖ *Crystal ball* (Adventure; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

I OR 2 TU

TU Cost

- TU

Added TU Costs



TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL